

P:

- The complexity class **P** contains all problems that can be solved in polynomial time. Polynomial time means $O(n^k)$, where k is a constant.
- Formally: $P = \{L \mid \text{There is a TM that decides } L \text{ in polynomial time.}\}$
- **Theorem 1:** $L \in P$ iff there is a polynomial-time TM for it.
Essentially, a problem is in P iff you could solve it using a TM in polynomial time.
- **Note:** If a language L is in P , then \bar{L} is also in P .
I.e. P is closed under complementation.
- Here's how you can prove that a language, L , is in P :
 1. Construct a TM that decides L in polynomial time.
 2. Use P 's closure properties.
 3. Reduce the language to a language in P .

If $A \leq_p B$ and $B \in P$, then $A \in P$.

NP:

- The complexity class **NP** contains all problems that can be solved in polynomial time by an NTM.
- Formally: $NP = \{L \mid \text{There is a NTM that decides } L \text{ in polynomial time.}\}$
- The NTMs we have seen so far always follow this pattern:
 1. $M =$ On input w :
 - a. Nondeterministically guess some object.
 - b. Deterministically check whether this was the right guess.
 - c. If so, accept. Otherwise, reject.
- **Theorem 2:** $L \in NP$ iff there is a deterministic TM V with the following properties:
 1. $w \in L$ iff there is some $c \in \Sigma^*$ such that V accepts $\langle w, c \rangle$.
 2. V runs in time polynomial in $|w|$.
- A TM V with the above property is called a **polytime verifier** for L .
- The string c is called a **certificate** for w .
- You can think of V as checking the certificate that proves $w \in L$.
- Important properties of V :
 1. If V accepts $\langle w, c \rangle$, then we're guaranteed $w \in L$.
 2. If V does not accept $\langle w, c \rangle$, then either
 - a. $w \in L$, but you gave the wrong c , or
 - b. $w \notin L$, so no possible c will work.
- Important properties of the certificate, c :
 1. c must be comprehensive, meaning that all yes-instances have one.
 2. c must be sound, meaning that all no-instances do not have one.
 3. c must be short.
 4. c must be efficiently checkable.
- Here's how you can prove that a language, L , is in NP :
 1. If there is a verifier V for L , we can build a poly-time NTM for L by nondeterministically guessing a certificate c , then running V on w .
 2. If there is a poly-time NTM for L , we can build a verifier for it. The certificate is the sequence of choices the NTM should make, and V checks that this sequence accepts.

Note that the above 2 ways are the same.

 3. If $L1 \leq_p L2$ and $L2 \in NP$, then $L1 \in NP$.

Here are 4 steps we can do to prove that a language, L , is in NP:

1. Show how to generate certificates for L .
We can use a NTM to generate all of the strings and say that each one is a certificate.
2. Argue that each certificate is short in size.
3. Explain how the verifier works to validate input.
4. Argue that the verifier works in polytime.

- **Theorem 3:** $P \subseteq NP$

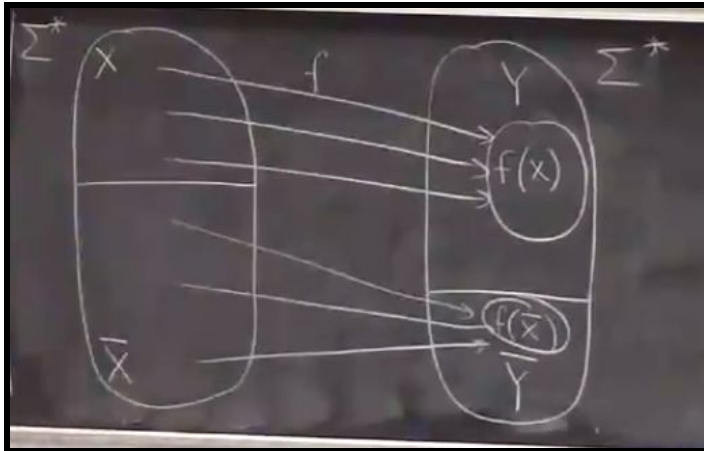
Conjecture 3.1: $P \neq NP$ and hence, $P \subset NP$.

Cook Reduction:

- Let X, Y be problems (not necessarily decision problems). X **cook reduces** to Y , denoted as $X \rightarrow_p Y$ if there exists a polynomial time algorithm A that solves X given an oracle (blackbox subroutine) for Y where each use of the Y -oracle counts as 1 step.
Note: While using the Y -oracle counts as 1 step per use, A has to prepare input(s) to the Y -oracle. This preparation is not part of the 1 step and is counted separately.
- **Theorem 4:** If $X \rightarrow_p Y$ and there exists a polynomial time algorithm for Y , then there exists a polynomial time algorithm for X .

Karp Reduction/Polytime Reduction:

- Let $X, Y \subseteq \Sigma^*$ be languages. X **karp-reduces/polytime reduces** to Y , denoted as $X \leq_p Y$, iff there exists a function $f: \Sigma^* \rightarrow \Sigma^*$ that can be completed in polynomial time s.t. $x \in X$ iff $f(x) \in Y$.
- Here's a diagram to help with the definition.



f maps all the Yes-instances of X to a subset of the Yes-instances of Y .

Similarly, f maps all the No-instances of X to a subset of the No-instances of Y .

- **Theorem 5:** \leq_p is transitive.
I.e. If $X \leq_p Y$ and $Y \leq_p Z$, then $X \leq_p Z$.

NPC:

- Y is a NP-Complete (NPC) language iff
 - a. $Y \in NP$
I.e. Y is in NP.
 - b. $\forall X \in NP, X \leq_p Y$
I.e. Every problem, X, in NP must be polytime reducible to Y.
This means that Y is the “hardest” in NP.
- **Theorem 6:** If Y is NPC and $Y \in P$ then $P=NP$.
- **Theorem 7:** If Y is NPC, $Z \in NP$ and $Y \leq_p Z$ then Z is NPC.
- How to Prove $B \in NPC$:
 1. Prove that $B \in NP$.
You can do this with an NTM or certificate.
 2. Choose problem A, which is known to be NPC.
 3. Describe a polytime reduction of A to B, $A \leq_p B$.
 - Show how to transform any instance of A into an equivalent instance of B.
 - Argue that the transformation is polytime.